



2017 National Summer Games Netball Rules Modifications

The following modifications must be read in conjunction with the International Netball Federation Officials Rules of Netball 2007 (as amended in 2010 and 2011). They have therefore **not** been updated accordance with the 2016 version of the International Netball Federation Officials Rules of Netball. All coaches must have a copy of the International Netball Federation Officials Rules of Netball 2007 (as amended in 2010 and 2011).

Rule 2	Duration of the Game
2.1	Amended to: The game shall consist of four (4) quarters of eight (8) minutes each, with an interval of three (3) minutes between the first-second and third-fourth quarters. Teams shall change ends at half time only. The half time interval shall be five (5) minutes.
2.2	Amended to: Where any one team plays two or more matches in one day or where time is limited, the duration of the games shall be as agreed by the teams' Officials. In the event that agreement is not reached then the games shall consist of two halves of ten (10) minutes each with five (5) minutes interval at half-time. Teams shall change ends at half time.
Rule 3	Officials
3	Amended to: The Team Officials are the teams Head Coach and up to three (3) Coaches or other personnel. The Team Officials and up to five (5) players, not on Court, shall constitute the Team Bench.
3.1	Umpires
3.1.6 (v)	Additional Guidance: However at all penalties the Umpires must be prepared to assist the player preparing to take the penalty.
3.1.6 (xi)	Additional Guidance: and, if considered necessary, may remind players taking the penalty rules concerning the Penalty, e.g. "Free Pass – pass the ball – don't wait for a whistle".
3.2	Scorers
3.2	Amended to: Umpires should call the team having the next centre pass and call the score unless Scorers are provided. If Scorers are provided then they will stand together and one will call the score whilst the umpire will still call and indicate the Centre Pass.



3.4	Team Officials
3.4	Amended to: Team Officials may assist the Umpires by reminding their players to get back on-side if they move to a prohibited court area but are not affecting play. Team Officials must ensure that they do not restrict the umpires movement along the side and goal lines when giving advice to their team players.
3.4.2	Amended to: Coaches do not have to stay in their designated technical area throughout the game and may give reminders and support to their players from just outside the court but they must ensure that they do not restrict the umpires movement along the side and goal lines.
3.5	Captains
3.5.2	Additional Guidance: A designated Team Official – Manager or Coach (rather than the Team Captain) – may approach an Umpire at an interval and request that an explanation, of the interpretation of any rule which is obviously causing players concern, is given to the teams.
Rule 6	Substitutions and Team Changes
6.1	Additional Guidance: In addition to the normal substitutions, each team may make one additional substitution in each period of play, after a goal is scored or when the ball goes out of play, to bring off a player whose concentration or behaviour has broken down.
Rule 7	Stoppages
7.1	Injury or Illness
7.1 (i)	Additional Guidance: A designated Team Official may also call for time. And Umpires are allowed to stop play whether play is in their half or not.
Rule 9	Offside
9.1	One Player Offside
9.1.1	Amended to: (see rule 3.4 above) An Umpire should not penalise a player if there is no advantage to the non-offending team but 3.4 allows a Team Official to tell players to move to a 'correct' area of the court.



Rule 11	Positioning of Players at Start of Play
11.1	Additional Guidance: If necessary, Umpires may remind Centres to stand wholly within the centre circle at the start of play.
11.3	Additional Guidance: If necessary, Umpires may give <u>one</u> reminder to other players that they must be in the appropriate goal third. Thereafter Team Officials can be 'on hand' to remind players, who are liable to forget this rule.
Rule 12	Start of Play
12.2	Controlling the Centre Pass
12.2.1	Amended to: When the whistle is blown the Centre in possession of the ball shall throw it within four (4) seconds (refer Rule 13.3) and shall obey the Footwork Rule (see rule 14).
Rule 13	Playing the Ball
13.1 (viii)	Amended to: fall while holding the ball, but must regain footing and throw within four (4) seconds of receiving the ball;
13.3	Amended to: A player who has caught or held the ball shall play it or shoot for goal within four (4) seconds. To play the ball a player may :- (i) throw it in any manner and in any direction to another player; (ii) bounce it with one or both hands in any direction to another player.
13.4 (iv)	Additional Guidance: A player may drop the ball and replay it, no more than once within four (4) seconds of the original catch.
Rule 14	Footwork
14	Amended to: Umpires should allow players to move their landing foot once to regain balance but <u>not</u> to make progress down the court. If a long stride is taken with the landing foot the player may move this foot back nearer to the other foot, before passing. Some shuffling on the spot should be allowed and players may pivot on either foot.
14	Additional Guidance: 1 - 2 - 3 steps with shuffle (without gaining ground is permitted). 1 - 2 - 3 - 4 steps is deemed to be footwork.
14	Additional Guidance: When taking a penalty, the full footwork rule should be observed as these are taken from a static position, so no assistance with balance should be required.



Rule 15	Scoring a Goal
15.1 (iii)	Additional Guidance: Umpires remind the Goal Attack or Goal Shooter that they may shoot.
15.2 (ii)	Amended to: shoot within four (4) seconds of catching or holding the ball (refer Rule 13.3);
Rule 16	Obstruction
16	Additional Guidance: While the full rule will be used, coaches should advise their players to defend the ball with their arms stretched upwards, or to make one jump to defend the pass or shot (some players will be able to do both). Umpires should verbally discourage players who infringe the full ruling, as some may have difficulty understanding (it is not necessary to blow the whistle every time the rule is infringed). Players' judgement of distance may not be sound and although not attempting to defend, they may frequently position themselves so close to an opponent that they interfere with the movement of that player or cause them to make contact
Rule 17	Contact
17	Additional Guidance: Some players may be restricted in observing the rule because of their disability; if this is the case, umpires should demonstrate practical understanding (common sense) whilst ensuring the health and safety of other players is observed.
Rule 18	Awarding Penalties
18	Additional Guidance: At all penalties the Umpires must be prepared to assist the player preparing to take the penalty by stating: whichever is appropriate i.e. 'free pass' 'penalty pass' 'penalty pass/shot'.
18.1	Setting Penalties
18.1.2 (ii)	Amended to: throw the ball within four (4) seconds (refer Rule 13.3); and
18.2	Free Pass
18.2.1	Additional Guidance: If a player from an 'incorrect' area goes to take the penalty, the Umpire will assist the team by stating the players not eligible to take it
18.3	Penalty Pass/Shot
18.3.2	Additional Guidance: Umpires may remind the penalised player of the rule and use common sense and not be too ready to penalise by, using the incorrect set or the delaying play rules (Rule 19).



18.4	Throw In
18.4.2 (iii)	Amended to: throw within four (4) seconds of taking up this position;
18.4.2	Additional Guidance: The Umpire will be responsible for ensuring that all players are on court and that the player taking the 'Throw-in' is at the correct place. Indication that play may recommence is made by the Umpire calling 'Play'.
Rule 21	Failure to take the Court
21.1.1, 21.1.2 and 21.1.3	Additional Guidance: Team Officials need to ensure that they respond to the start times and take on board as appropriate the 30 and 10 sec whistles given by the umpires.